

Lean Canvas – Autotelic PM Game Mobile App

<p>PROBLEM</p> <p>Young people are bored between Zoom classes</p> <p>Parents need a break from having the kids at home</p> <p>People need laughs and catharsis</p>	<p>SOLUTION</p> <p>Destroy cute characters in hilarious ways while trying to meet a quick objective in a 2-minute mobile game that lets you post highlights to social media (e.g. TikTok)</p>	<p>UNIQUE VALUE PROPOSITION</p> <p>Squee-inducing characters</p> <p>Over-the-top cartoon violence</p> <p>Quick levels</p>	<p>UNFAIR ADVANTAGE</p> <p>The writer’s sense of humor and design will make this game visually unique and hilarious</p>	<p>CUSTOMER SEGMENTS</p> <p>Young adults working from home</p> <p>Parents homeschooling and working at the same time</p> <p>People needing a little humorous boost</p>
<p>EXISTING ALTERNATIVES</p> <p>Doomscrolling through social media</p> <p>Playing the same old games again</p>	<p>KEY METRICS</p> <p>Daily users</p> <p>Return users</p> <p>Users completing the FTUI</p> <p>Microtransactions completed</p>	<p>HIGH-LEVEL CONCEPT</p> <p>Worms meets the exploding bunnies in Full Throttle</p>	<p>CHANNELS</p> <p>Google Play</p> <p>Apple App Store</p> <p>Steam/Epic Store</p>	<p>EARLY ADOPTERS</p> <p>People stuck at home during the Covid-19 pandemic</p> <p>Young adults and teenagers</p>
<p>COST STRUCTURE</p> <p>Phones to test game</p> <p>Cost to post on stores</p> <p>Rights to use software</p>		<p>REVENUE STREAMS</p> <p>In-game advertisement</p> <p>Microtransactions containing skins, new effects, emotes, screen decorations for TikTok recordings</p>		